

ORKS

MAD DOK
GROTSNIK
[LEGENDS]

M6"55+47+15+

65 PTS

Base —



Leader

Waaagh!

1KOMMANDO

Mad Dok

In your Command phase, select one friendly ORKS INFANTRY unit within 6" of this model, and select one of the following:
- That unit heals 3 wounds.
- <ins>Or:</ins> If all models in that unit have their starting number of wounds, revive one CHARACTER model in that unit.

2BEWEGUNG

3BESCHUSS

SluggaCLOSE-QUARTERS

LETHAL HITS: NON-MONSTER/VEHICLE

R	A	BS	S	AP	D
12"	1	5+	4	0	1

VERWUNDET

2+ T1-2	3+ T3	4+ T4	5+ T5-7	6+ T8+
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4ANGRIFF

One Scalpel Short of a Medpack

When this unit is selected to make a fall-back move, that fall-back move does not prevent this unit from being eligible to declare a charge.

5NAHKAMPF

Power Klaw

R	A	WS	S	AP	D
Melee	4	3+	10	-2	2

VERWUNDET

2+ T1-5	3+ T6-9	4+ T10	5+ T11-19	6+ T20+
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'Urty syringeANTI-INFANTRY 4+

DEVASTATING WOUNDS: INFANTRY

EXTRA ATTACKSPRECISION

R	A	WS	S	AP	D
Melee	1	3+	2	0	D6

VERWUNDET

2+ T1	4+ T2	5+ T3	6+ T4+
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VERTEIDIGUNG

IMMER / EINMALIG

GEGEN DIESE EINHEIT

W5 · RW 5+ · 5++ · 4 LP je Modell

WIRD VERWUNDET MIT

2+ S10+	3+ S6-9	4+ S5	5+ S3-4	6+ S1-2
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RETTUNGSWURF JE DS

DS 0 5+	DS -1 5++	DS -2 5++	DS -3 5++	DS -4 5++
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REGELN & KEYWORDS KURZ

Leader Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.

Waaagh! Friendly ORKS with this ability can: - Re-roll advance rolls.

AUFSTELLUNG

1x Mad Dok Grotsnik [Legends]

Ausrüstung: Slugga, Power Klaw, 'Urty syringe

Anführer

This model can be attached to the following units:

- BOYZ
- BURNA BOYZ
- LOOTAS
- NOBZ
- TANKBUSTAS